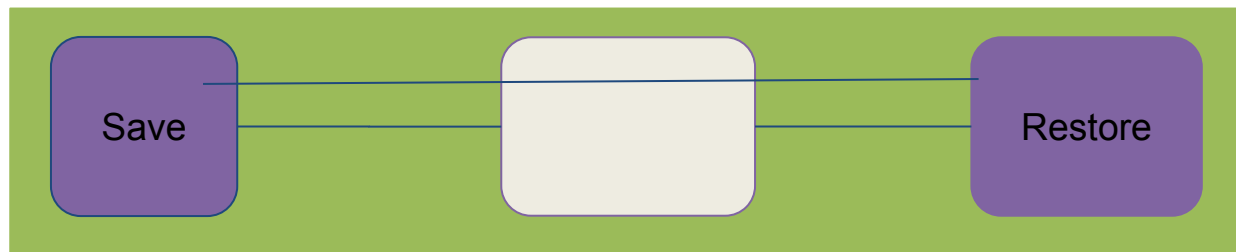
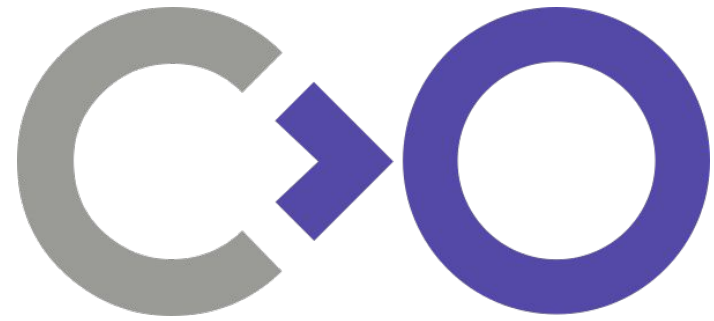


Save & Restore



- Save reference to buffer as a Meta
- Restore Meta
- Uses meta transform
- Can drop buffers, save original buffer into GAP event
- In Rust





Thank you!



COLLABORA

Open First