

Status of the Vulkan Video ecosystem



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Recap

- A vendor and platform agnostic, stateless, video acceleration API.
- Offers fine-grained control over video processing & scheduling.
- Distribution of stream processing across CPU cores and codec hardware.
- Seamless integration with Vulkan graphics and presentation.
- Application portability from small embedded systems to high performance servers.
- Video texturing, generative models, DLSS, NRD denoising, streaming, post-processing, light fields, XR, ...



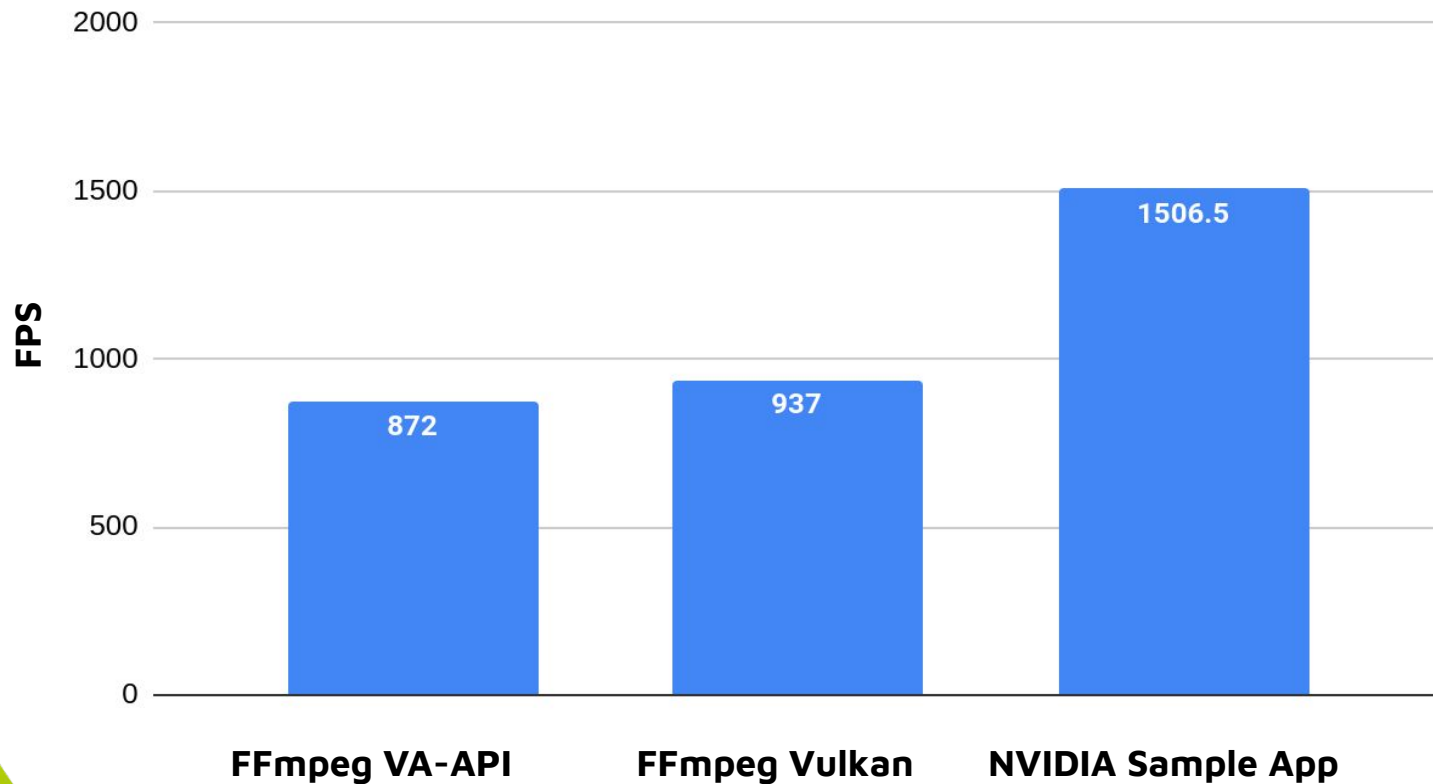
Progress

- 2022 was the year of the codec-independent APIs, as well as finalizing the AVC & HEVC decode extensions. Going into 2023 the TSG had a good foundation for future work.
- AVC/HEVC have been the initial focus simply due to market share. AV1 and VP9 are on the roadmap.
- The CTS was problematic, bitstream parsing is tricky.
 - Igalia have tidied this initial version up, and extended the test coverage for AVC and HEVC.
- 2023's focus has been on finalizing encode APIs for AVC and HEVC, as well as working on other video extensions.



Progress

Sintel Decode AVC High 1280x546



4.2 ms / frame 2160p

1.2 ms / frame 1080p



Drivers (decode)

- AVC/HEVC
 - **anv** - passing CTS
 - **radv** - nearly passing CTS, just interleaved sessions failing
 - NVIDIA/AMD Pro - passing CTS
- AV1 Mesa vendor extension
 - **radv** - 270/275 pass rate on Fluster
 - The KHR version is cooking.



Community

- FFmpeg v6.1
 - Released earlier this year with Vulkan Video support for AVC, HEVC and AV1.
 - Thank you Lynne!
- GStreamer
 - AVC decode hopefully will land in v1.24. MR open since May 2023.
 - AVC+HEVC encode is WIP
 - Thank you Victor & Stéphane from Igalia!
- WickedEngine:
<https://wickedengine.net/2023/05/07/vulkan-video-decoding/>



Future work

- AV1 KHR, VP9.
- Creating libraries to ease the use of the extension.
- Android declares the extension incompatible
"[C-1-11] MUST NOT enumerate support for the
VK_KHR_video_queue, VK_KHR_video_decode_queue, or
VK_KHR_video_encode_queue extensions."
- And much more!



References

- An concise and Vulkan Video specific overview of video compression topics covering essential background information for working with the extension <https://www.rastergrid.com/blog/multimedia/2021/05/video-compression-basics/>
- Official Khronos blog post introducing the extension <https://www.khronos.org/blog/an-introduction-to-vulkan-video>
- Vulkanized 2023: A deep dive into Vulkan Video https://www.youtube.com/watch?v=R5x6_nBRrv4
- https://github.com/nvpro-samples/vk_video_samples
- "Video decoding in Vulkan: A brief overview of bVK_KHR_video_{queue,decode}" - <https://www.youtube.com/watch?v=uvz1GJ8A6ZM>



