Explicit Synchronization for Linux Display Servers

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The Problem

- Synchronizing client rendering with presentation
- Wayland compositors need to synchronize with KMS driver
- Xwayland needs to synchronize with Wayland compositor
- Direct scan-out vs. composition
- Multiple GPUs, multiple outputs
- Screen recording, remote desktop, ...

The Current State

Existing display servers assume GPU memory access is implicitly synchronized. This works, but it has some inherent drawbacks...

- Unnecessary synchronization in the server
- Synchronization limited to per-buffer granularity
- Overhead of tracking buffer accesses
- ► Limited flexibility in presentation APIs

Moving to an Explicit Synchronization Model

Need a common, cross-process synchronization primitive. Implicit sync relies on dma-fences. These are an option, but they have limitations. DRM synchronization objects (syncobjs) may be a better candidate.

- ► Shareable across processes
- ► Timeline semantics, more expressive API
- Sync file import / export allows for interoperability with EGL and Vulkan
- Currently implemented on top of dma-fences, but not conceptually incompatible with other underlying mechanisms

NVIDIA is working to add support for dma-fences in our driver.

Challenges

- Backwards compatibility, piecemeal adoption Jason
 Ekstrand's implicit fence import / export ioctls help bridge the gap
- ► Safety, clients shouldn't be able to hang the display server
- ▶ Poll-like interface wait-for-submit and signal-from-CPU
- Opt-out of implicit sync for OpenGL

Work in Progress

Xwayland

- ▶ Proposal adding explicit GPU sync capabilities to DRI3 and Present extensions (1) and implementation for Xwayland (2)
- ▶ Possible to expand to other use-cases, e.g. Damage extension

Wayland

- ➤ Simon Ser's proposed explicit sync protocol V2 based on DRM syncobjs (3) and implementation for wlroots (4)
- ▶ Michel Dänzer's patch for Mutter to explicitly poll client buffers' fences (5)
- Crostini and virtio-wayland

Links

- (1) https://gitlab.freedesktop.org/xorg/xserver/-/
 merge_requests/967
- (2) https://gitlab.freedesktop.org/xorg/proto/ xorgproto/-/merge_requests/59
- (3) https://gitlab.freedesktop.org/wayland/wayland-protocols/-/merge_requests/90
- (4) https://github.com/swaywm/wlroots/pull/3286
- (5) https://gitlab.gnome.org/GNOME/mutter/-/merge_ requests/1880

Final Thoughts and Questions