

GStreamer Conference 2026

Saturday 10 October 2026

Room 2 (10:20-11:05)

time	[id] title	presenter
10:20	[8] Multithreading in GStreamer: how do flushes work	BOYA GARCÍA, Alicia

Room 2 (11:25-13:05)

time	[id] title	presenter
11:25	[10] Permissions, Isolation and Streams: Redesigning WirePlumber's Core	BOUZAS, Julian
12:00	[14] Gst-Audit: A graphical way to instrument your pipeline	ZAPATA, Jorge
12:35	[30] Digitally Signed Content & C2PA	NIETO MUNOZ, Diego

Room 2 (14:15-15:35)

time	[id] title	presenter
14:15	[4] GStreamer 20 years of fun	CERVEAU, Stéphane
14:50	[31] Dolby/AC-4: The plan to support the Dolby ecosystem in GStreamer	GARCÍA, Pablo Mr SABINIOK, Maciej
15:15	[35] The Quest for Python Analytics	Mr BOXER, Aaron

Room 2 (15:55-17:00)

time	[id] title	presenter
15:55	[38] Secure Video Path Done the Right Way	DUFRESNE, Nicolas
16:30	[48] Why is MPEG-TS so hard?	SCHMIDT, Jan

Sunday 11 October 2026

Room 2 (09:45-10:50)

time	[id] title	presenter
09:45	[6] How GStreamer is used in WebKit	OCAÑA GONZÁLEZ, Enrique
10:30	[36] Fluster over the course of 2026	GONZALEZ, Rubén

Room 2 (11:10-12:50)

time	[id] title	presenter
11:10	[40] A GStreamer-Based Performance Evaluation Tool for End-to-End Visual AI Pipelines	Dr GORECKI, Jan
11:45	[7] GstVA and GstVulkan updates	JÁQUEZ LEAL, Victor Manuel
12:20	[32] Building a Ringbuffer - Going in circles with V4L2 and PipeWire	HIMMELBAUER, Simon

Room 2 (14:00-15:05)

time	[id] title	presenter
14:00	[45] GstVulkan in Production: Lessons from the Real World	MADSEN, Anders Hellerup
14:35	[19] librice: challenges with sans-io	WATERS, Matthew

Room 2 (15:20-16:15)

time	[id] title	presenter
15:20	[17] Color, tracing and WebAssembly: a year of GStreamer for video editing	SAUNIER, Thibault