

XDC 2026 - X.Org Developer's Conference

Monday 28 September 2026

Lightning Talks: Lightning Talks (16:50-17:20)

time	[id] title	presenter
16:50	[15] Vulkan CTS uses too much system memory? No problem	GARCIA, Ricardo
16:55	[35] Turning Driver Bugs into Vulkan CTS Tests	JAVED, Madeeha
17:00	[33] CI-Tron for kernel development	BARYSHKOV, Dmitry
17:05	[53] Finally getting rid of TGSI?	FAYE-LUND, Erik
17:10	[36] rusticl status update	HERBST, Karol

Tuesday 29 September 2026

Lightning Talks: Lightning Talks (16:50-17:20)

time	[id] title	presenter
16:50	[16] etnaviv: good things take time	GMEINER, Christian
16:55	[38] v3d/v3dv: status update from last XDC	Mr SUAREZ, Juan A.
17:00	[47] Supporting workgroups where there aren't any	KRISTÓF, Timur
17:05	[48] Resolving game bugs using retry faults	KRISTÓF, Timur
17:10	[34] drm/dp: statups update of the common kernel framework.	BARYSHKOV, Dmitry

Wednesday 30 September 2026

Lightning Talks (16:30-17:15)

time	[id] title	presenter
16:30	[22] Introducing the Wayland Content Frame Rate Protocol	Mr KUMAR, Naveen
16:35	[39] Navigating the Tunnel : DisplayPort over USB4/TBT	JOSHI, Kunal
16:40	[42] Testing a browser on a real Wayland compositor (and why we all want this standardized)	GARAI, Orko
16:45	[51] Wayland vs X.org latency comparison	ŁYSIK, Kamil
16:50	[61] Workshop recap: Vulkan "Gallium"	EKSTRAND, Faith
16:55	[62] Workshop recap: Mesa CI	ROUKALA (NÉ PERES), Martin
17:00	[63] Workshop recap: Towards a governance model for Mesa	ROSENZWEIG, Alyssa FAYE-LUND, Erik