

# Surfaces for a Dock

Usecase, proof of concept, RFC

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XDC 2025 / Lightning Talk

# Who? Why?



**Who?** Philipp Käser, Zurich, Switzerland

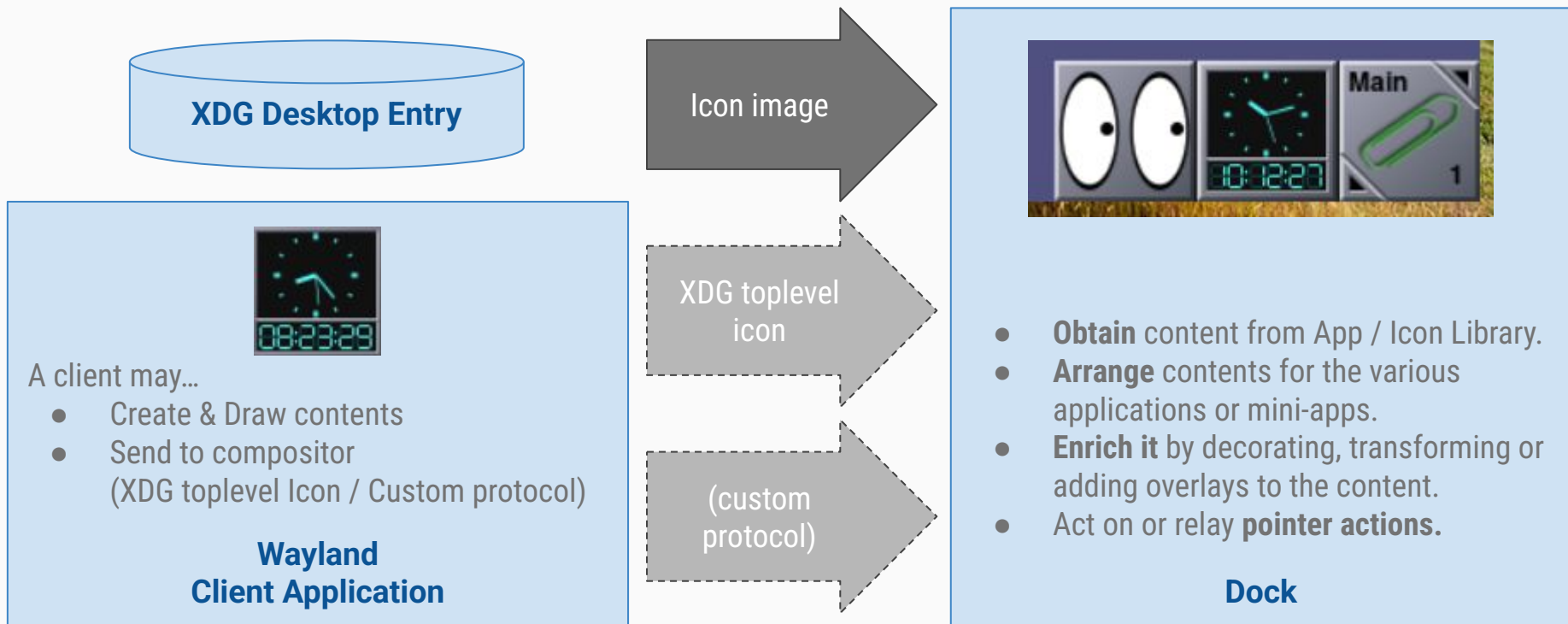
- Site Reliability Manager @ Google
- Day job: Run Google Cloud IAM

**Side Hustle:** Build a compositor to replace Window Maker



# Surfaces for a Dock: Use Case

Window Maker's **Dock** holds icons and mini-apps ("dockapps") for launching programs and system monitoring.





# Surfaces for a Dock: Design Choices - Alternatives

## Currently: Dock running in compositor process



Got all buffers, icons, surfaces...



Risk to compositor robustness/security



Non-reusable

**Alternative 1: Dock in a separate process, compositing in... compositor**

**Alternative 2: Dock in a separate process, render icons in Dock.**

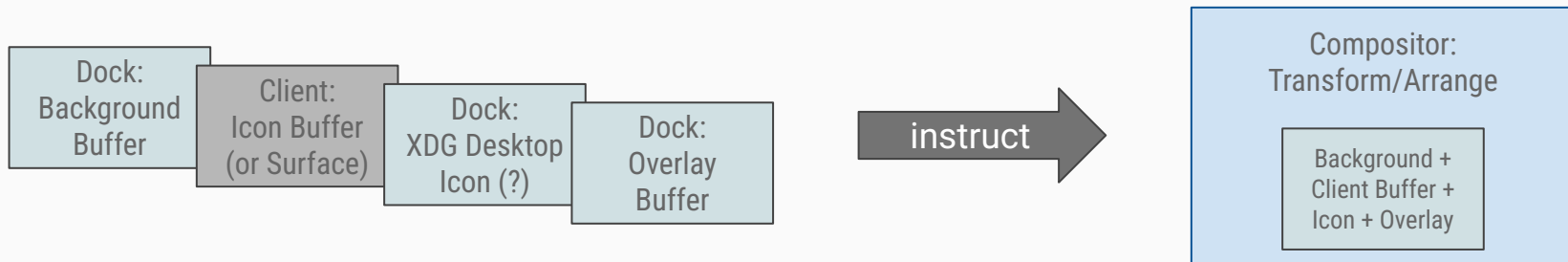
**Alternative 3: (better ideas welcome)**

# Surfaces for a Dock: Design Choices - Dock in separate process (1)

## Currently: Dock running in compositor process

### Alternative 1: Dock in a separate process, compositing in... compositor

- ✓ Functionality separation - reduced complexity/risk to compositor.
- ☹ Needs custom protocol to instruct compositor on transform/arrangement
- ☹ Reusable? Technically, but...



### Alternative 2: Dock in a separate process, render icons in Dock.

### Alternative 3: (better ideas welcome)

# Surfaces for a Dock: Design Choices - Dock in separate process (2)

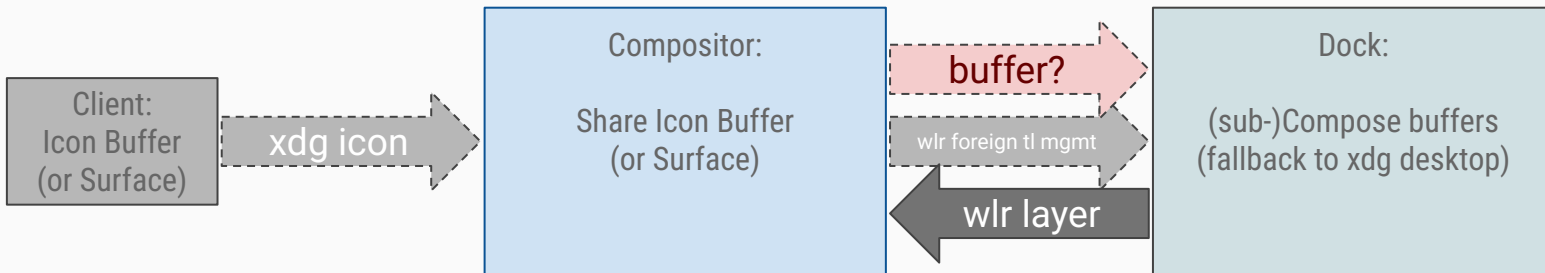
**Currently: Dock running in compositor process**

**Alternative 1: Dock in a separate process, compositing in... compositor**

**Alternative 2: Dock in a separate process, render icons in Dock.**

- ✓ Functionality separation - reduced complexity/risk to compositor.
- ✓ Reusable: Can work in absence of xdg icon / custom icon protocol.
- ☹ Need custom protocol to share icon buffer (surface?) from compositor to client

Proof of concept: shmbuf ARGB32 to client.



**Alternative 3: (better ideas welcome)**

# Surfaces for a Dock: Design Choices - Request for Comments 😊

**Currently: Dock running in compositor process**

**Alternative 1: Dock in a separate process, compositing in... compositor**

**Alternative 2: Dock in a separate process, render icons in Dock.**



Risk isolated!

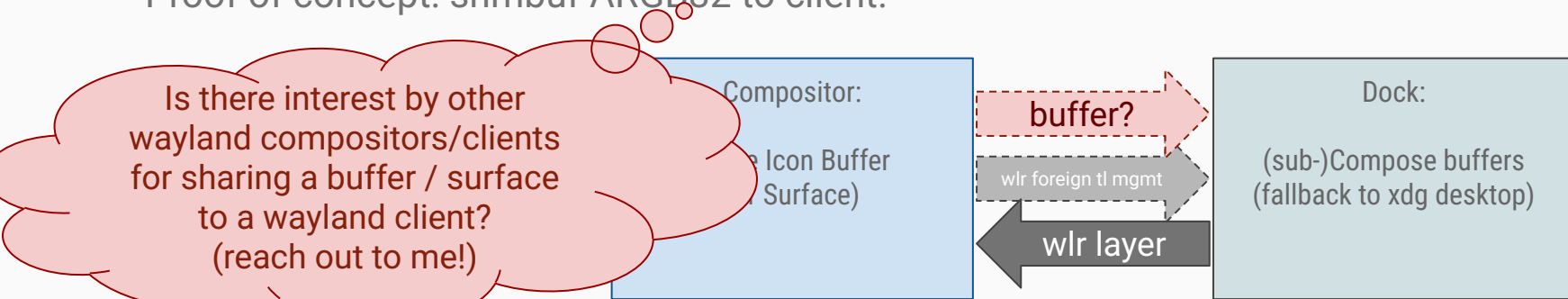


Reusable: Can work in absence of xdg icon / custom icon protocol.



Need custom protocol to share icon buffer (surface?) from compositor to client

Proof of concept: shmbuf ARGB32 to client.



**Alternative 3: (better ideas welcome)**



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<https://github.com/phkaeser/wlmaker>

PoC - Buffer exported to client

- <https://github.com/phkaeser/wlmaker/tree/server-buffer>

wlmeyes:

- [Wayland-protocols !335](#) (kind of stalled... 🤨)
- <https://github.com/phkaeser/wlmaker> (at HEAD)