# Surfaces for a Dock Usecase, proof of concept, RFC

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XDC 2025 / Lightning Talk

# Who? Why?



Who? Philipp Käser, Zurich, Switzerland

- Site Reliability Manager @ Google
- Day job: Run Google Cloud IAM

Side Hustle: Build a compositor to replace Window Maker



#### Surfaces for a Dock: Use Case

Window Maker's **Dock** holds icons and mini-apps ("dockapps") for launching programs and system monitoring.

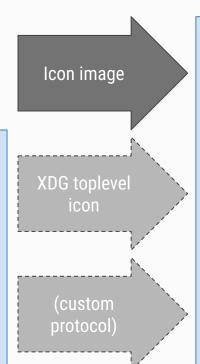
**XDG Desktop Entry** 



A client may...

- Create & Draw contents
- Send to compositor
   (XDG toplevel Icon / Custom protocol)

Wayland Client Application





- **Obtain** content from App / Icon Library.
- Arrange contents for the various applications or mini-apps.
- Enrich it by decorating, transforming or adding overlays to the content.
  - Act on or relay pointer actions.

**Dock** 









### Surfaces for a Dock: **Design Choices - Alternatives**

#### **Currently: Dock running in compositor process**

- Got all buffers, icons, surfaces...
- Risk to compositor robustness/security
- Non-reusable

Alternative 1: Dock in a separate process, compositing in... compositor

Alternative 2: Dock in a separate process, render icons in Dock.

## Surfaces for a Dock: Design Choices - Dock in separate process (1)

#### **Currently: Dock running in compositor process**

#### Alternative 1: Dock in a separate process, compositing in... compositor

- Functionality separation reduced complexity/risk to compositor.
- Needs custom protocol to instruct compositor on transform/arrangement
- Reusable? Technically, but...



Alternative 2: Dock in a separate process, render icons in Dock.

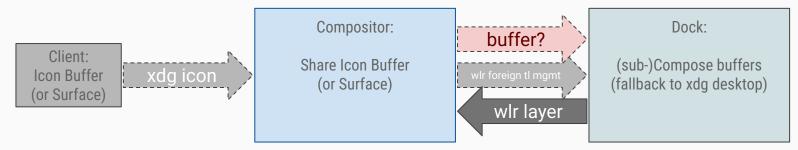
## Surfaces for a Dock: Design Choices - Dock in separate process (2)

**Currently: Dock running in compositor process** 

Alternative 1: Dock in a separate process, compositing in... compositor

Alternative 2: Dock in a separate process, render icons in Dock.

- ✓ Functionality separation reduced complexity/risk to compositor.
- Reusable: Can work in absence of xdg icon / custom icon protocol.
- Need custom protocol to share icon buffer (surface?) from compositor to client Proof of concept: shmbuf ARGB32 to client.



## Surfaces for a Dock: Design Choices - Request for Comments 😀

**Currently: Dock running in compositor process** 

Alternative 1: Dock in a separate process, compositing in... compositor

Alternative 2: Dock in a separate process, render icons in Dock.

- Risk isolated!
- Reusable: Can work in absence of xdg icon / custom icon protocol.
- Need custom protocol to share icon buffer (surface?) from compositor to client Proof of concept: shmbuf ARGB32 to client.

Is there interest by other
wayland compositors/clients
for sharing a buffer / surface
to a wayland client?
(reach out to me!)

Compositor:
buffer?

(sub-)Compose buffers
(fallback to xdg desktop)

wir layer

## **Surfaces for a Dock**

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#### https://github.com/phkaeser/wlmaker

#### PoC - Buffer exported to client

https://github.com/phkaeser/wlmaker/tree/server-buffer

#### wlmeyes:

- Wayland-protocols !335 (kind of stalled... \*\*)
- https://github.com/phkaeser/wlmaker (at HEAD)