



Graphic Testing without hardware: discovering the power of VKMS!

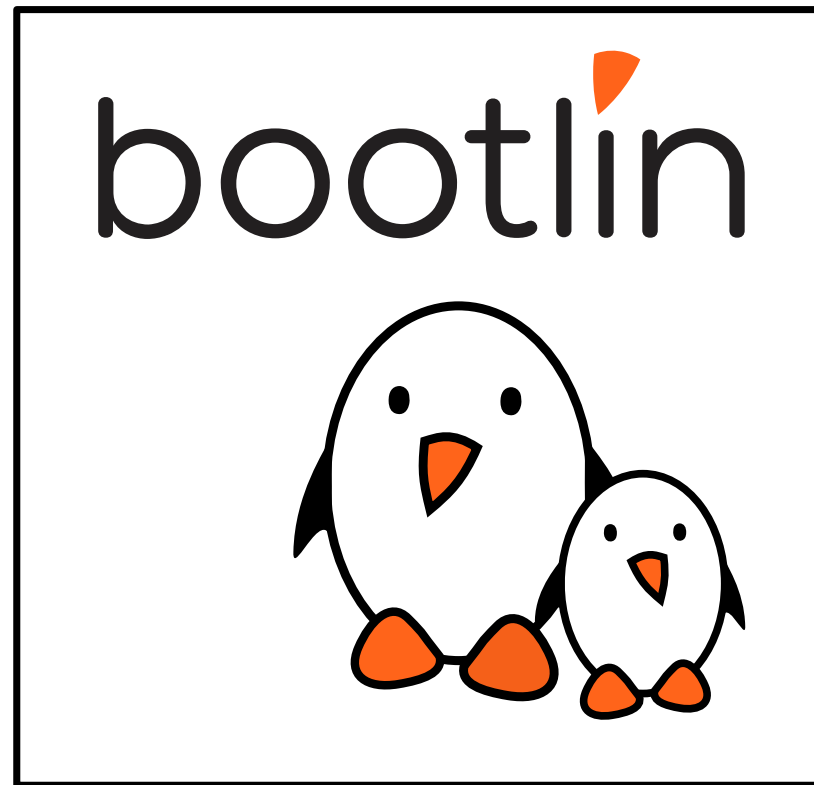
Louis Chauvet

louis.chauvet@bootlin.com

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Corrections, suggestions, contributions and translations are welcome!





- ▶ Embedded Linux engineer at Bootlin
 - Embedded Linux expertise
 - Zephyr expertise
 - Development, consulting and training
 - Strong open-source focus
- ▶ VKMS Maintainer
- ▶ Living in **Toulouse**



Display testing

- ▶ What do we want to test?
- ▶ How to do it?





What do we want to test?

- ▶ Anything with a screen
- ▶ App which don't know exactly what is the hardware it will be ran on



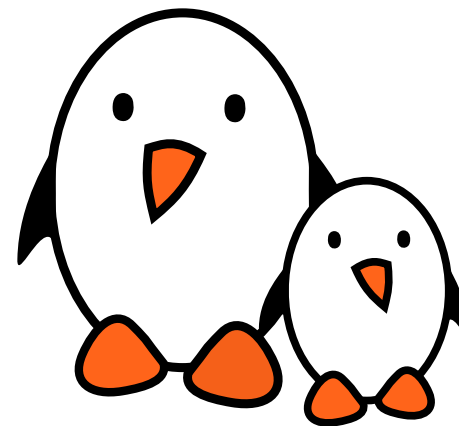
How to do it?

Without VKMS	With VKMS
1. Buy boards 2. Setup board 3. Debug 4. Go to step 1.	1. Run VM 2. Set VKMS config 3. Debug 4. Go to step 1.
Pros: Real hardware Cons: Expensive, physical manipulations, hard to integrate in CI	Pros: Free, easy to automate Cons: Not the real hardware



VKMS, what it is?

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VKMS: **V**irtual **K**ernel **M**ode **S**etting

VKMS is a software-only model of a KMS driver that is useful for testing and for running X (or similar) on headless machines. VKMS aims to enable a virtual display with no need of a hardware display capability, releasing the GPU in DRM API tests.

— [Documentation/gpu/vkms.rst](#)



Virtual - No hardware required, can be used in virtual machine

Kernel Modesetting - Real kernel interface, no hack on your application

Main goal: Testing userspace without hardware



Current VKMS Capabilities

- ▶ Plane composition
- ▶ Color conversion
- ▶ Writeback
- ▶ Kernel arguments
- ▶ Minimal configuration
- ▶ Maximal configuration



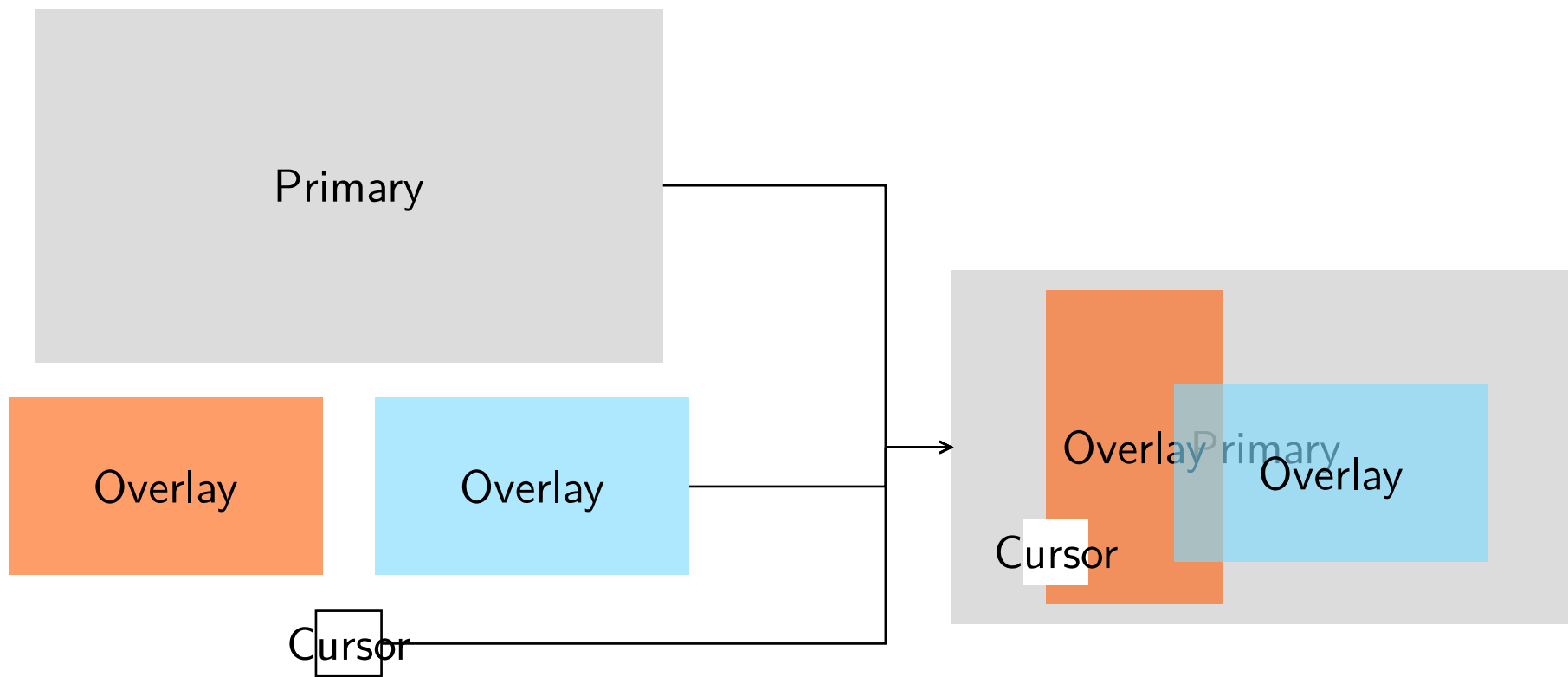


Figure 1: Plane composition

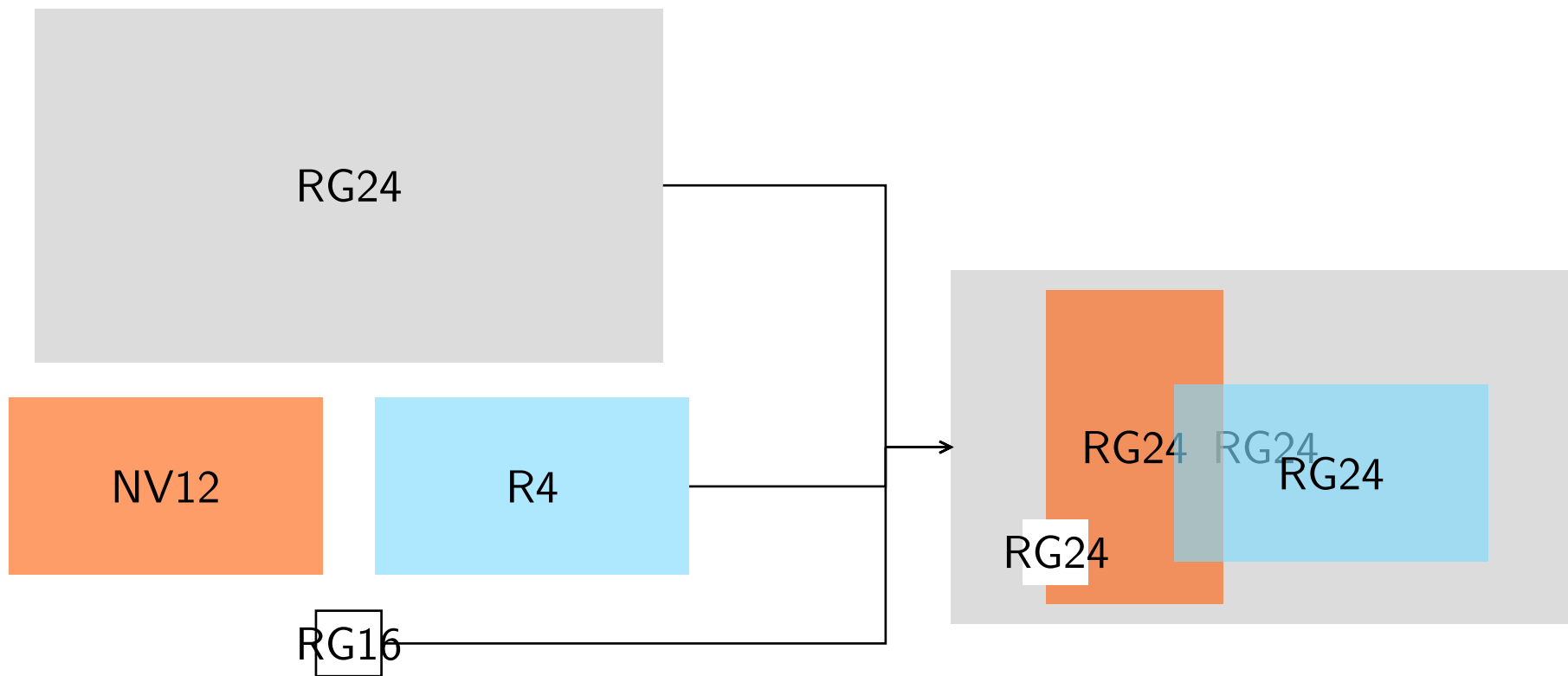


Figure 2: Plane composition

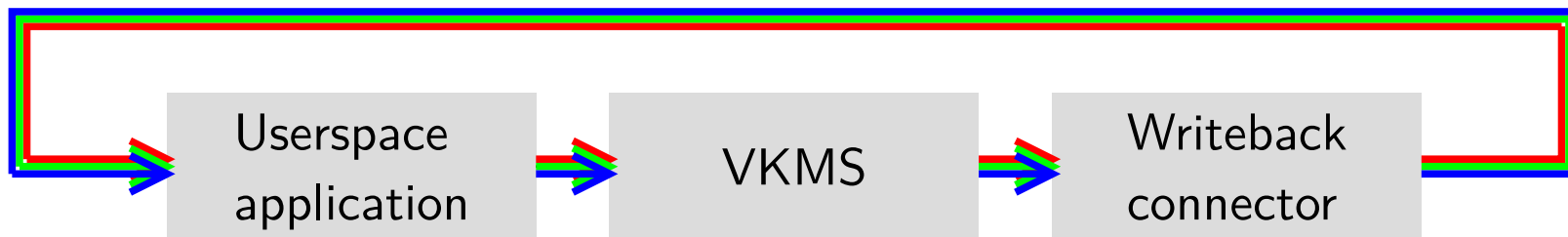


Figure 3: Writeback connector



- ▶ `enable_cursor - true`
Add a cursor plane
- ▶ `enable_writeback - true`
Add a writeback connector
- ▶ `enable_overlay - false`
Add multiple planes

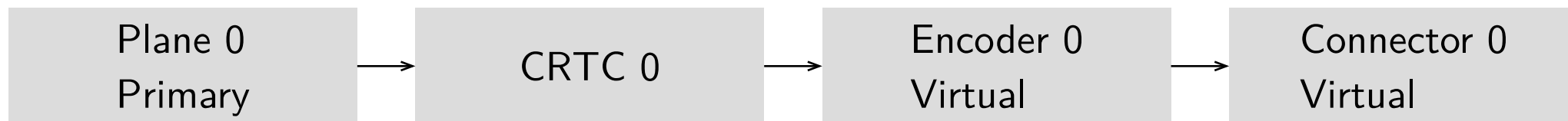


Figure 4: `enable_cursor=false`, `enable_writeback=false`, `enable_overlay=false`

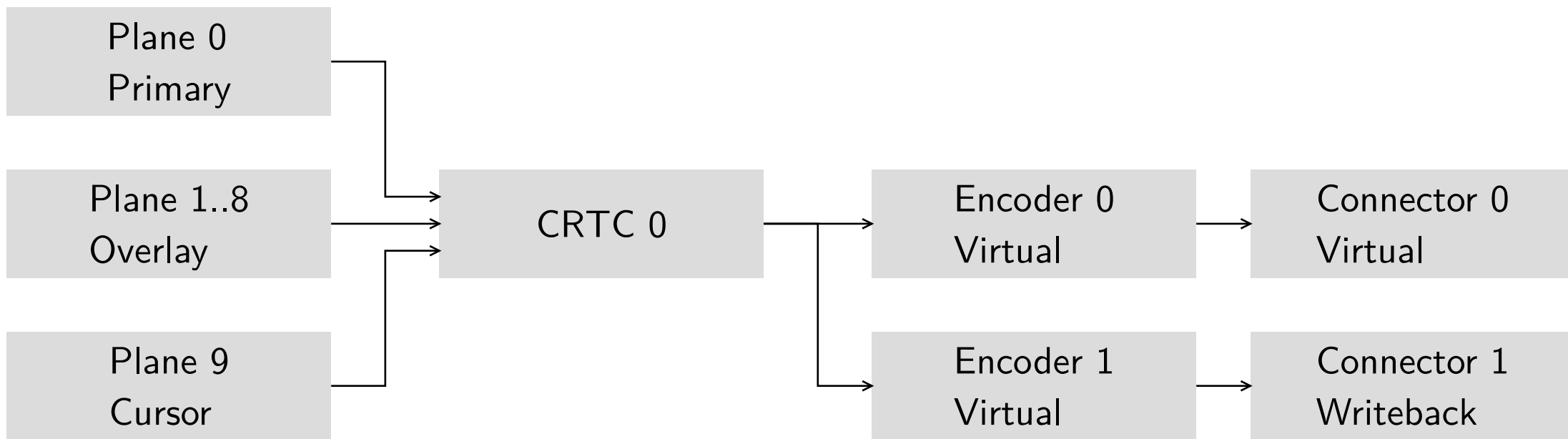


Figure 5: `enable_cursor=true`, `enable_writeback=true`, `enable_overlay=true`



Real life examples

- ▶ Texas Instrument - AM6232
- ▶ Framework 13 - intel



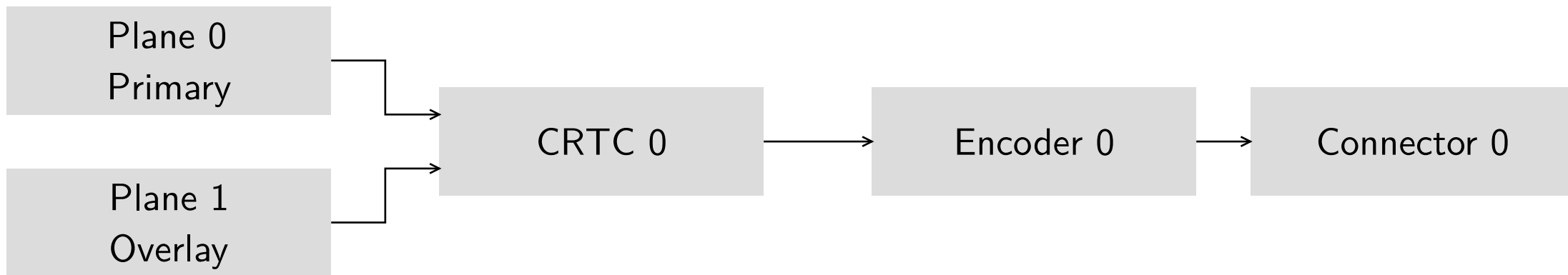


Figure 6: AM6232

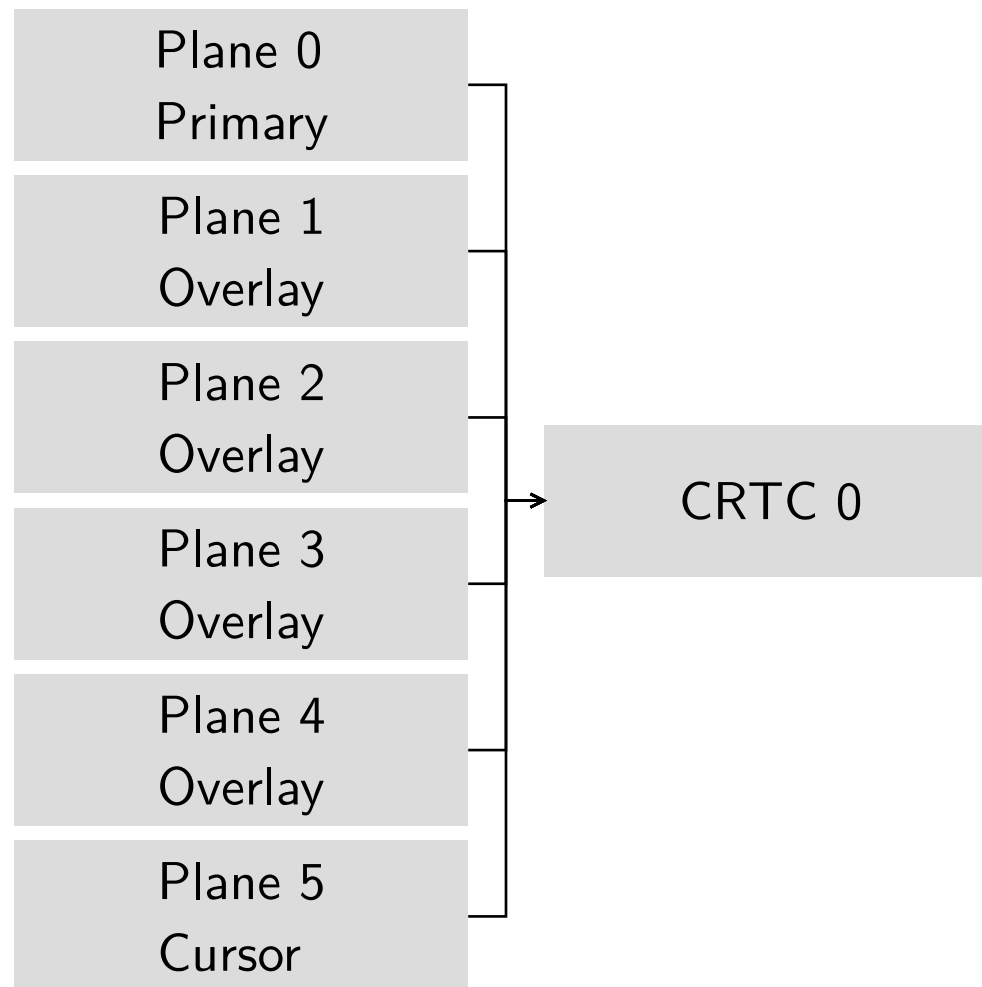


Figure 7: Framework 13

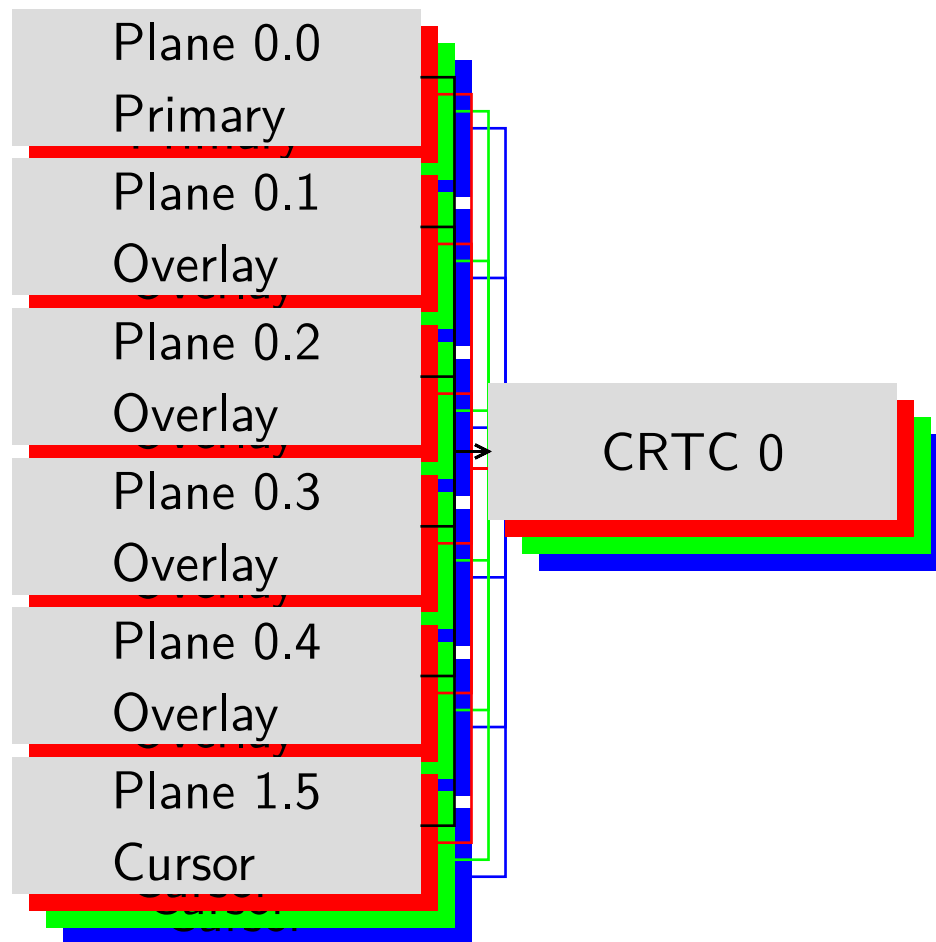


Figure 8: Framework 13

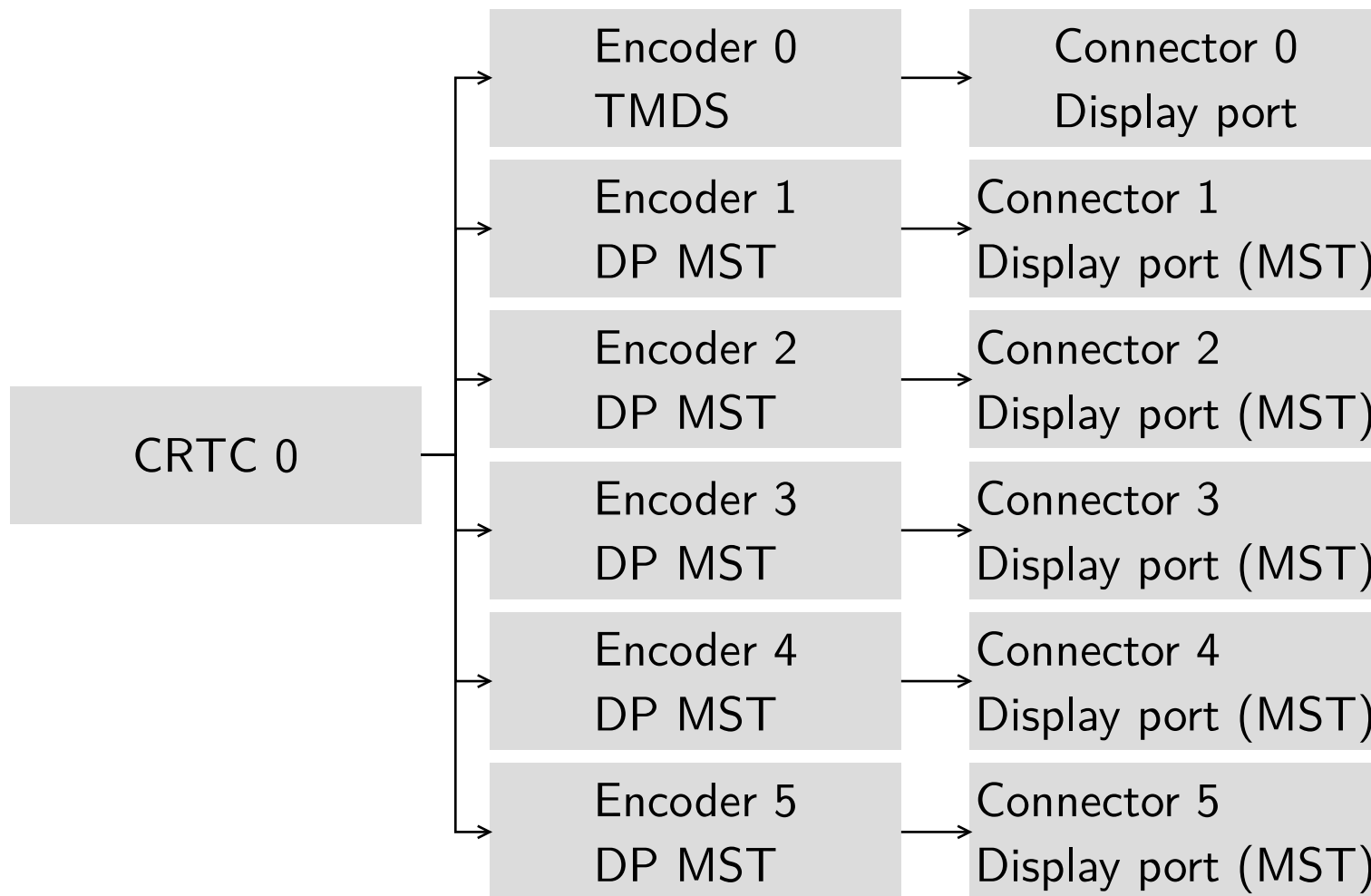


Figure 9: Framework 13

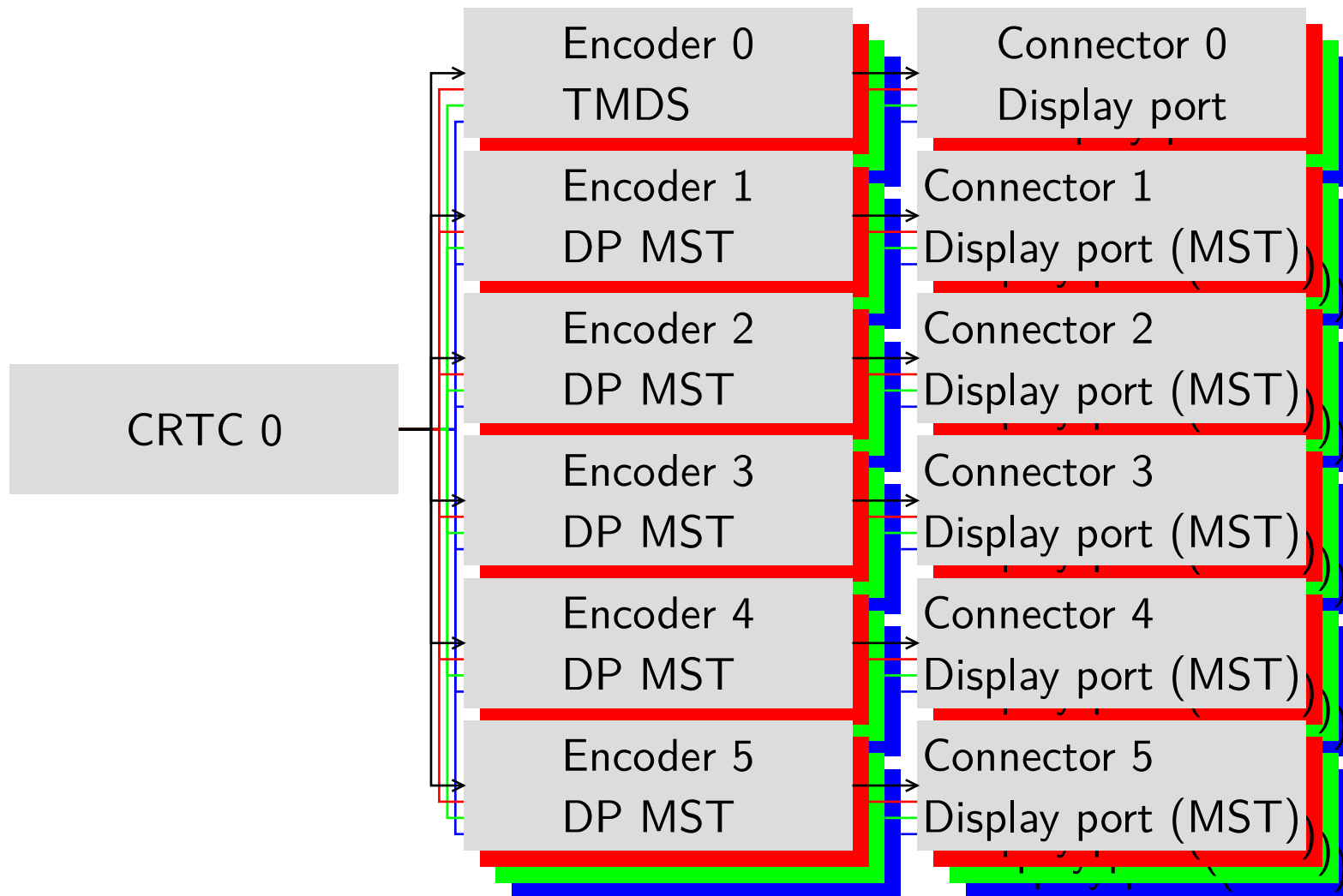


Figure 10: Framework 13



ConfigFS interface

- ▶ Upstreaming status





- ▶ First work by Rodrigo Siqueira, Sumera Priyadarsini, Marius Vlad, Jim Shargo (2019-2023)
- ▶ José Exposito and me continued the work after (2024-today)



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Last iteration: [PATCH v6 00/16] drm/vkms: Add configs support

Repository: github.com/Fomys/linux/tree/review/20250901122541.9983-1-jose.exposito89@gmail.com



- ▶ New kernel argument: `create_default_dev`, disable or enable the creation of the default device to ensure backwards compatibility

```
$ modprobe vkms create_default_dev=0
```



- ▶ Creating a device is as simple as creating a folder in ConfigFS:

```
$ mkdir /sys/kernel/config/vkms/MY_DEV
```



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```
$ mkdir /sys/kernel/config/vkms/MY_DEV
```

```
$ tree /sys/kernel/config/vkms/MY_DEV
```

```
/sys/kernel/config/vkms/DEV_1/
```

```
|— connectors/  
|— crtcs/  
|— enabled  
|— encoders/  
|— planes/
```



- ▶ Enabling a device is done using the enabled file:



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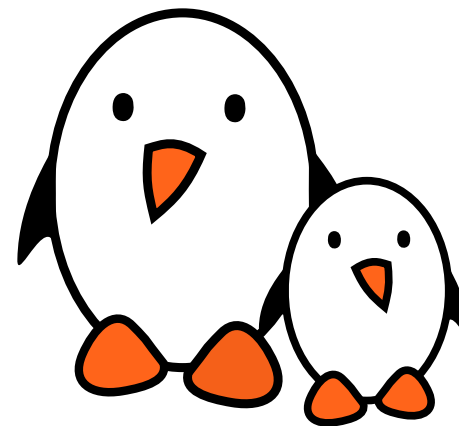
```
(NULL device *): [drm] The number of planes must be between 1 and 31
```

But currently we did not configure it yet, DRM is complaining about missing planes



Pending patches

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A lot of work is ready to go

- ▶ New color formats for planes and writeback
- ▶ More configuration for planes, connector, encoder

Repository: <https://github.com/Fomys/linux/tree/b4/vkms-dynamic-connectors>



It is already used!

- ▶ KWin, Mutter, DRM CI (upstream VKMS)
- ▶ Android Hardware Composer - https://android.googlesource.com/platform/platform_testing/+refs/heads/android16-s2-release/tests/display/hcct/
- ▶ IGT - <https://lore.kernel.org/all/20250807074550.6543-3-jose.exposito89@gmail.com/>
- ▶ Android CI - https://gitlab.freedesktop.org/search?search=vkms&nav_source=navbar&project_id=5&group_id=1332&search_code=true&repository_ref=main
- ▶ ConfigFS support planned in KWin, Mutter (compositor and headset), Weston, ...



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We need reviews!



```
$ modprobe vkms create_default_dev=0
$ mkdir /sys/kernel/config/vkms/MY_DEV
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/planes/PLA_2
$ mkdir /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_1
$ mkdir /sys/kernel/config/vkms/MY_DEV/connectors/CON_2
```



```
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/planes/PLA_1/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/planes/PLA_2/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/crtcs/CRTC_1/ /sys/kernel/config/vkms/  
MY_DEV/encoders/ENC_1/possible_crtcs/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1/ /sys/kernel/config/vkms/  
MY_DEV/connectors/CON_1/possible_encoders/  
$ ln -s /sys/kernel/config/vkms/MY_DEV/encoders/ENC_1/ /sys/kernel/config/vkms/  
MY_DEV/connectors/CON_2/possible_encoders/
```



```
$ tree /sys/kernel/config/vkms/MY_DEV/planes/  
/sys/kernel/config/vkms/MY_DEV/planes/  
└─ PLA_1  
    ├── default_color_encoding      # default for color encoding  
    ├── default_color_range        # default for color range  
    ├── default_rotation           # default for rotation  
    ├── possible_crtcs  
    │   └─ CRTC_1 -> ../../../../vkms/MY_DEV/crtcs/CRTC_1  
    ├── supported_color_encoding    # color encoding bitmask  
    ├── supported_color_range       # color range bitmask  
    ├── supported_formats           # +RG24 to enable RGB888, -RG24 to disable  
    ├── supported_rotations         # rotation bitmask  
    └─ type                        # 0 = Overlay, 1 = Primary, 2 = Cursor  
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/type  
$ echo 0 > /sys/kernel/config/vkms/MY_DEV/planes/PLA_2/type
```



- ▶ Only support RGB888 for primary plane

```
$ echo '-*' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/supported_formats
```

```
$ echo '+RG24' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_1/supported_formats
```

- ▶ Support everything except RGB888 for overlay plane

```
$ echo '+*' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_2/supported_formats
```

```
$ echo '-RG24' > /sys/kernel/config/vkms/MY_DEV/planes/PLA_2/supported_formats
```



```
$ tree /sys/kernel/config/vkms/MY_DEV/encoders/  
/sys/kernel/config/vkms/MY_DEV/encoders/  
└─ ENC_1  
    ├── possible_crtcs  
    │   └─ CRTC_1 -> ../../../../vkms/MY_DEV/crtcs/CRTC_1  
    └─ type  
        # 5 = virtual, 3 = LVDS, ...
```



```
$ tree /sys/kernel/config/vkms/MY_DEV/connectors/  
/sys/kernel/config/vkms/MY_DEV/connectors/  
├── CON_1  
│   ├── status          # 1 = connected, 2 = disconnected, 2 = unknown  
│   ├── type            # 15 = virtual, 10 = DP, ...  
│   ├── supported_colorspace # for HDR support (only for type=eDP, DP or  
HDMI)  
│   ├── edid            # raw edid content  
│   ├── edid_enabled    # 1 = use the provided edid, 0 = use default  
mode list  
│   ├── possible_encoders  
│   │   └── ENC_1 -> ../../../../vkms/MY_DEV/encoders/ENC_1  
│   ├── dynamic        # 1 = dynamic connector (MST), 0 = static  
│   └── enabled         # if dynamic, create/destroy this connector on  
the fly
```




```
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/connectors/CON_2/dynamic
$ echo 0 > /sys/kernel/config/vkms/MY_DEV/connectors/CON_2/enabled
$ echo 1 > /sys/kernel/config/vkms/MY_DEV/enabled
$ modetest -M vkms | grep connected
45  0 connected Virtual-1          0x0    34   44

$ echo 1 > /sys/kernel/config/vkms/MY_DEV/connectors/CON_2/enabled
$ modetest -M vkms | grep connected
45  0 connected Virtual-1          0x0    34   44
46  0 connected Virtual-2          0x0    34   44
```

Questions? Suggestions? Comments?

Louis Chauvet

louis.chauvet@bootlin.com

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<https://bootlin.com/pub/conferences/>